



SUSTAINABLE

CONNECTED LEARNING

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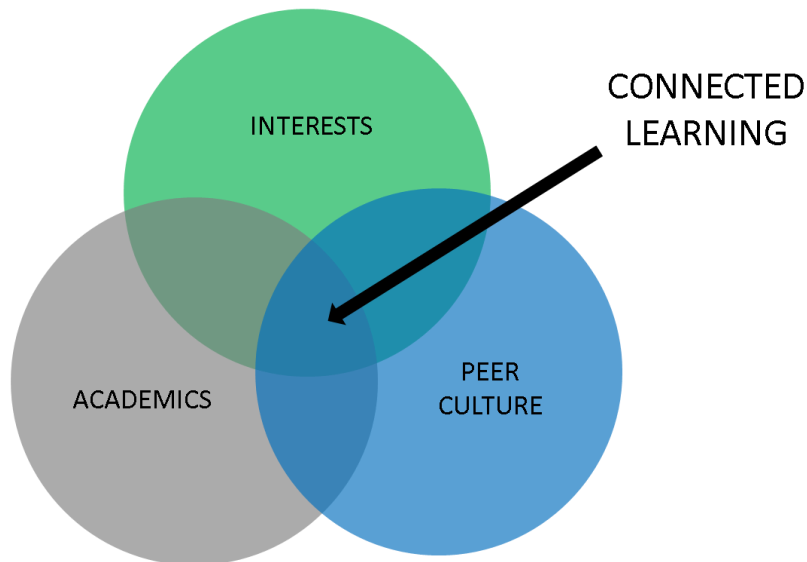
WHO WE ARE



Cuyahoga County Public Library



WHAT IS CONNECTED LEARNING?



Connected Learning is:

- A research-based approach to facilitate youth learning.
- Based on the principle that learning happens best when it is:
 - **interest-driven**
 - **peer-supported**
 - **academically oriented**



CONNECTED LEARNING ENVIRONMENTS ARE VIBRANT



CONNECTED LEARNING ENVIRONMENTS ARE VIBRANT

- Teens can hang out, mess around, geek out
- Teens pursue their own interests and learn skills with real-world benefits
- Interests are tied to academic pursuits





CONNECTED LEARNING ENVIRONMENTS ARE SOCIAL



CONNECTED LEARNING ENVIRONMENTS ARE SOCIAL

- Teens can develop a social connection with each other
- Teens can develop a connection with adult and peer mentors







WHY LIBRARIES?

- Libraries already serve as locations for out-of-school-time programming
- Libraries embrace HOMAGO:
Hanging Out, Messing Around, Geeking Out



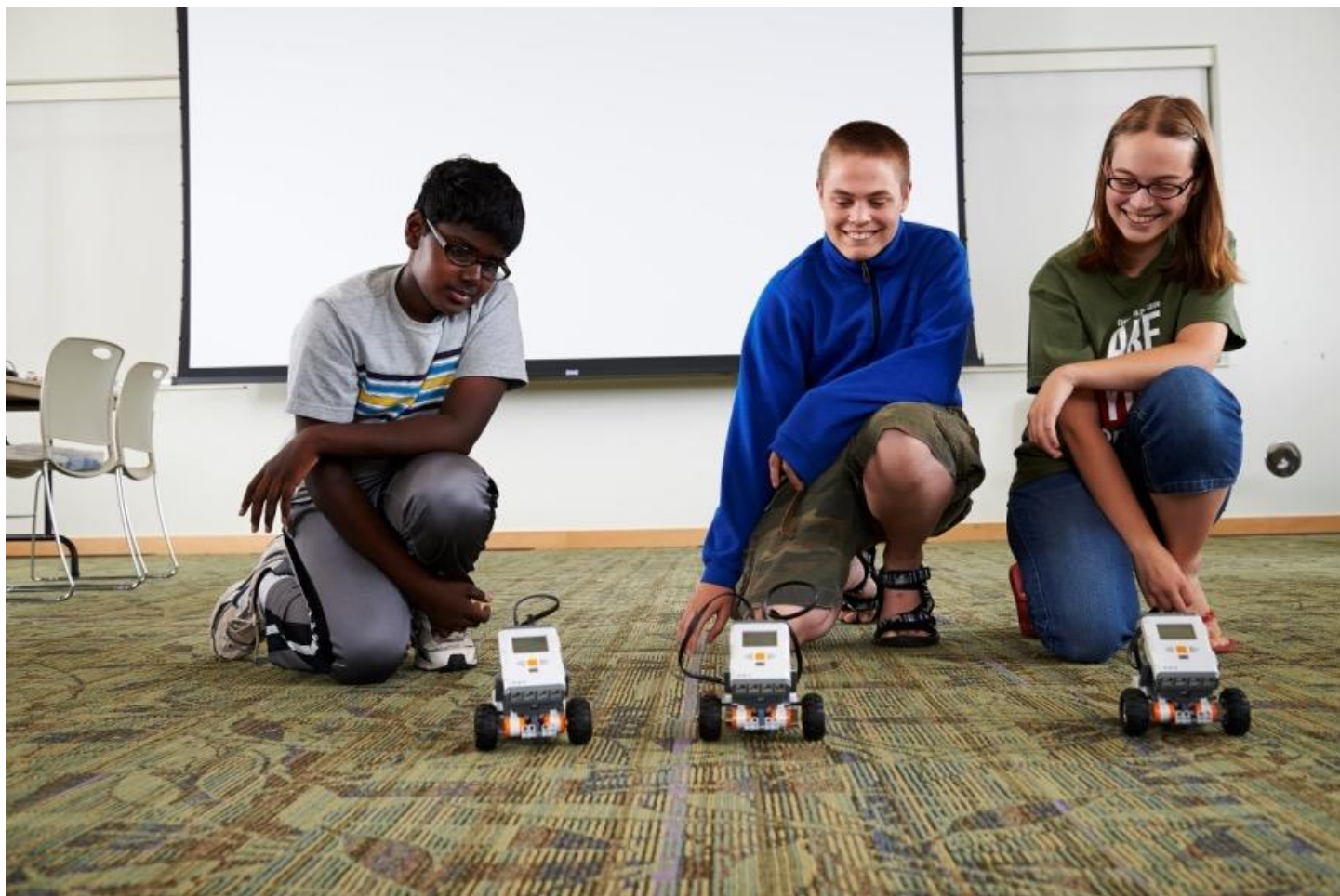




CONNECTED LEARNING AT CUYAHOGA COUNTY PUBLIC LIBRARY

- Interest-Driven
- Academically Oriented
- STEAM-focused
- Mentoring Component
- On-the-floor or on-the-fly programs





CREATING YOUR CONNECTED LEARNING PLAN

- Your Mission & Strategic Plan
- Administrative & Staff buy-in
- Funding
- Partnerships & Collaboration







STAFFING FOR CONNECTED LEARNING

- Library staff as educators
- Library staff as facilitators
- Library staff as lifelong learners





PROGRAMMING FOR CONNECTED LEARNING

Offer programs based
on teens' interests







CONNECTED LEARNING PROGRAMS THAT WORK

- On-the-floor program benefits
 - Remove barriers
 - Engage a larger crowd
 - Teens can observe before participating
 - More opportunity to engage
- Traditional program formats







TECHNOLOGY & CONNECTED LEARNING PROGRAMS

- Does it need to include technology?
- What if we don't have a budget to constantly update technology?
- Technology makes me nervous









MENTORS & VOLUNTEERS IN CONNECTED LEARNING PROGRAMS

- CCPL's work with volunteers
- Where do I find volunteers?
- What details do I need to consider?





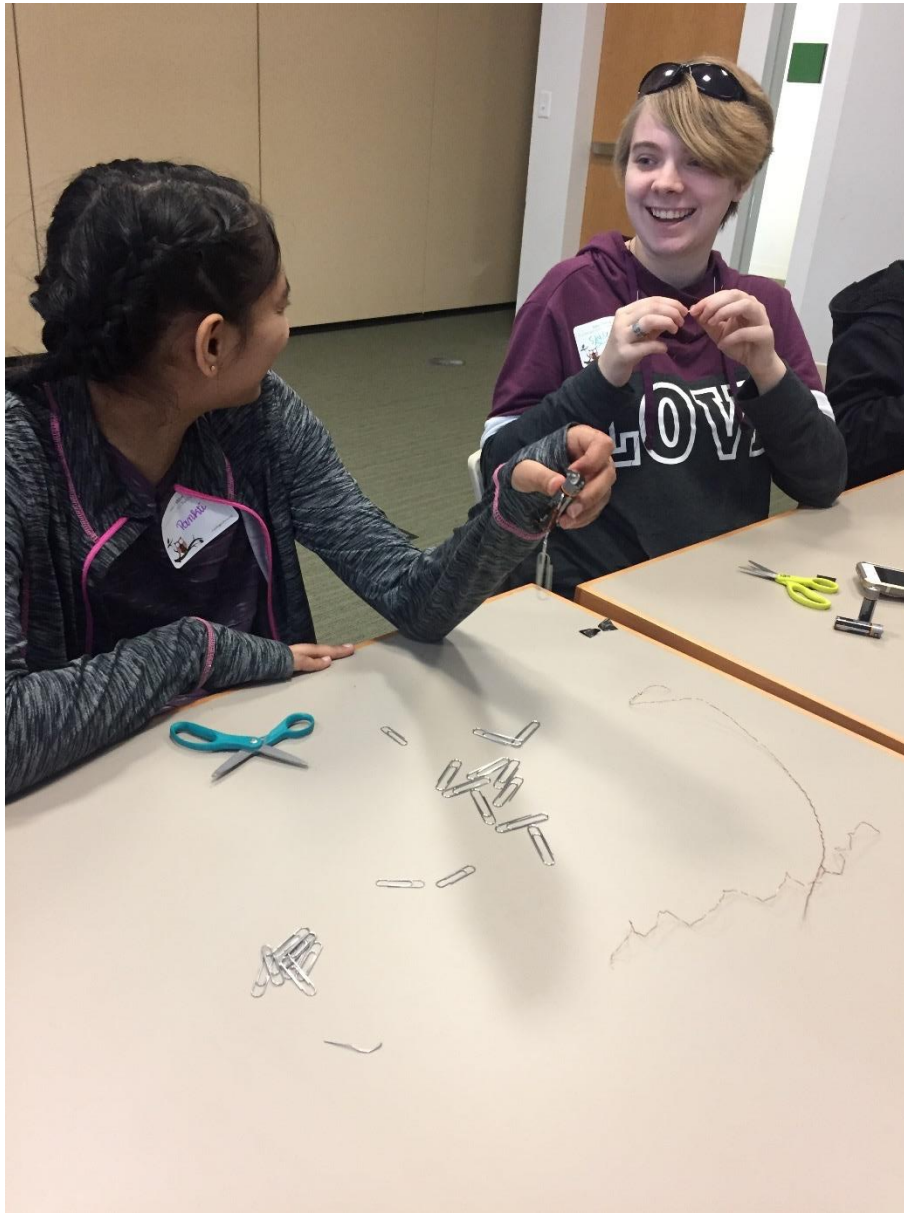




REACHING YOUR AUDIENCE

- Marketing to teens works differently
- How do you reach out?
- To whom do you reach out?









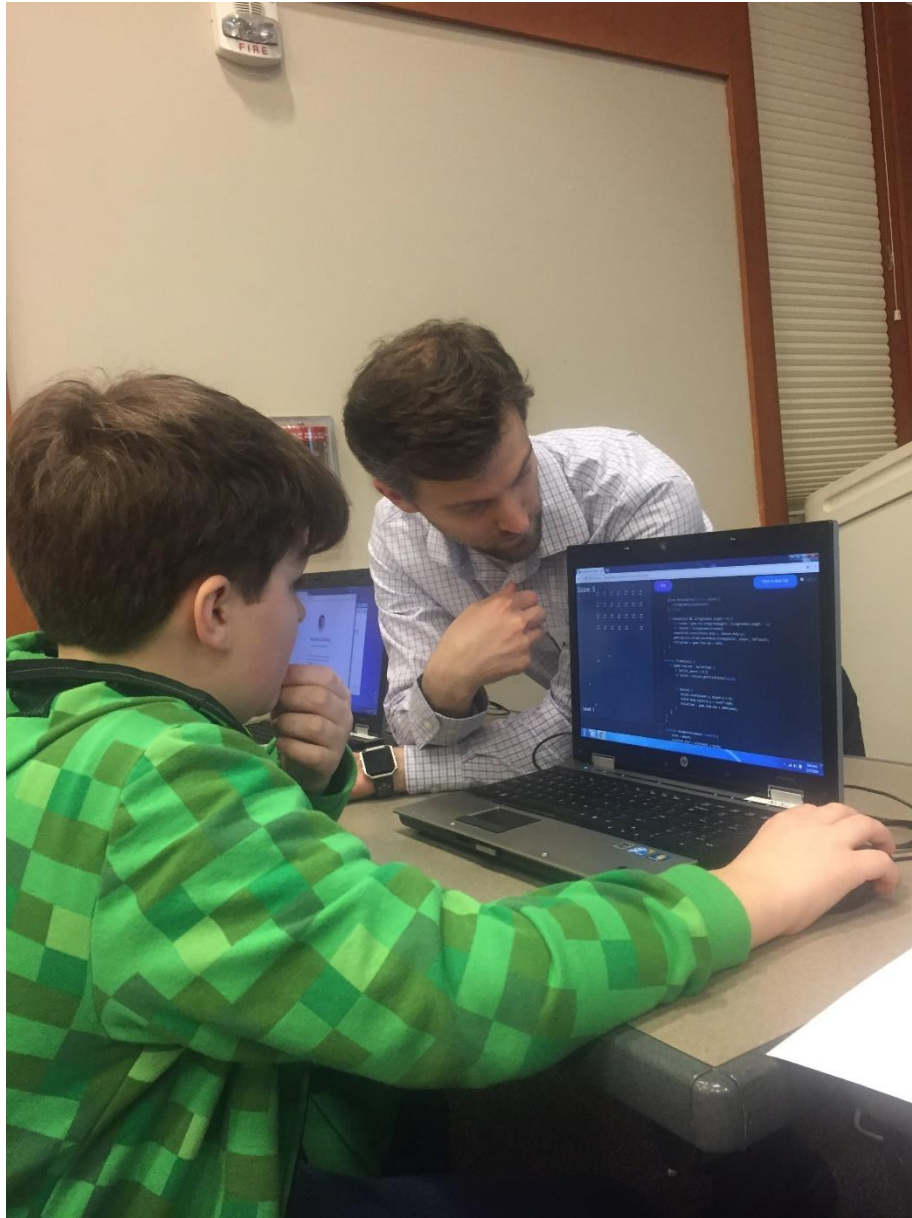
ASSESSMENT & EVALUATION

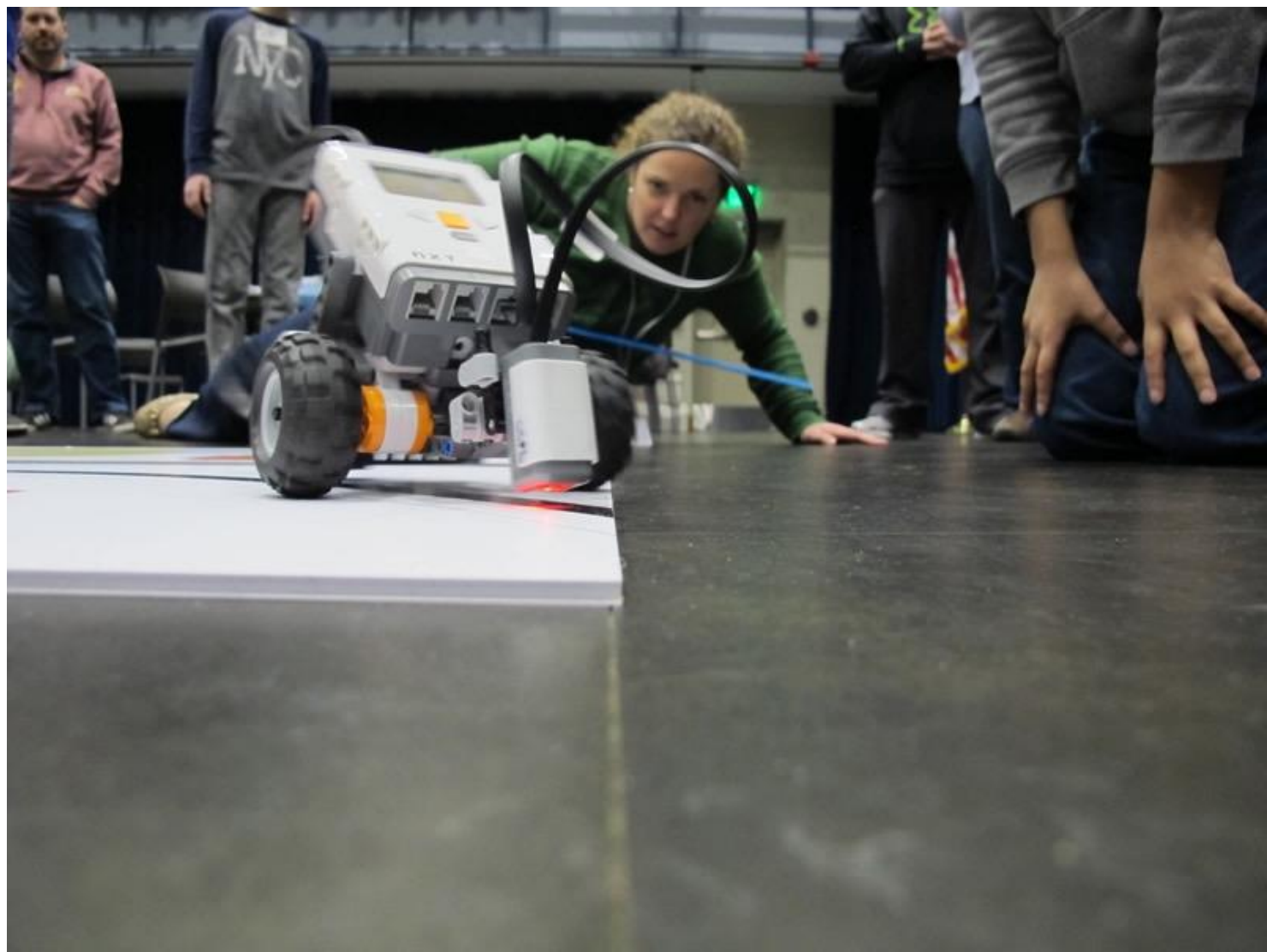
- How do you know it's working?
- Making changes
- Sustainability











RESOURCES

- **The Afterschool Alliance:** <http://www.afterschoolalliance.org/>.
- **Connected Learning Alliance:** <https://clalliance.org/>.
- **Design Thinking for Libraries:** <http://designthinkingforlibraries.com/>.
- **DML Research Hub:** <https://dmlhub.net/>.



RESOURCES

- **The Joan Ganz Cooney Center at Sesame Workshop:**
<http://www.joanganzcooneycenter.org/>.
- **MakerEd:** <http://makered.org/>.
- **Making+Learning:**
<https://makingandlearning.squarespace.com/>.
- **P21 Partnership for 21st Century Learning:**
<http://www.p21.org/>.



RESOURCES

- **Visualizing Funding for Libraries Data Tool:**
<http://libraries.foundationcenter.org/>.
- **YALSA Partnering to Increase Your Impact Toolkit:**
http://www.ala.org/yalsa/sites/ala.org.yalsa/files/content/Partnerships_WebVersion.pdf.
- **YALSA STEAM Toolkit:**
http://www.ala.org/yalsa/sites/ala.org.yalsa/files/content/YALSA_STEAMToolkit_WEB_Dec2016.pdf

